Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE ____ (Column 1) (Column 2) OR SMALL ENTITY TOTAL CLAIMS 7 Q FEE RATE RATE FEE OR BASIC FEE **BASIC FEE** 385.00 770.00 NUMBER FILED NUMBER EXTRA FOR ${\cal L}$ minus 20= TOTAL CHARGEABLE CLAIMS X\$ 9= X\$18= OR minus 3 = INDEPENDENT CLAIMS X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** TIONAL RATE TIONAL RATE MENT **PREVIOUSLY AFTER EXTRA** FEE **FEE** PAID FOR **AMENDMENT** Minus X\$18= END X\$ 9= Total OR Independent Minus *** ₹ 8 X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column.3) CLAIMS HIGHEST ADDI-ADDI- α REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** NDMENT **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR Total Minus X\$18= ** X\$ 9= OR AME Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL ENDMENT **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR **FEE** FEE Minus Total X\$18=X\$ 9= OR Independent Minus AME X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.